

2017 6th Grade Coding Final

The research project will include a 3-page paper along with a 5-minute oral PowerPoint presentation in front of the class. You may choose from one of the following decades:

1970 – 1979

1980 – 1989

1990 – 1999

2000 – 2009

2010 – Present

Information That Must Be Covered:

- Introduction
 - Why you chose to do the research project
 - What decade did you choose and why
 - Why you like video games
- Time Period
 - Describe what was going in the world during your chosen decade
- Video Game Decade
 - What are video games like at the beginning of your decade
 - What are games like at the end of the decade
 - How did they evolve and why
- Conclusion
 - What did you learn from this project
 - How do you view games differently
 - Did you enjoy the alternative assignment and why