

## Maze Requirements

- 1) Sprite must move by using WASD or Arrow Keys to move**
- 2) Sprite must not walk through walls**
- 3) Must have a title, win, and end screen**
- 4) Must have a clear start and end point in maze**
- 5) Must paint own maze. (No picture from internet)**
- 6) Must have at least 3 levels**
- 7) Must include a timer, enemies, rewards, and score functions**